



VectrexMad! AutoFire Dongle

www.vectrex.co.uk

INTRODUCTION

Thank you for your purchase of the VectrexMad! AutoFire dongle™.

Before the introduction of the VectrexMad! AutoFire dongle, many MB/GCE Vectrex games required the player to repeatedly hit the fire button (button 4) on the game controller as only one bullet/rocket/ bomb is normally fired for each button press. With the VectrexMad! AutoFire dongle connected between the controller and Vectrex, pressing down the fire button maintains an automatic repeated firing, a great saving on both finger and controller!

PRODUCT SUMMARY

Features:

- ❑ Pressing down the fire button emulates a rapid and repeated succession of fire button presses
- ❑ Sits inline between the Vectrex console and controller
- ❑ No modifications required to either the Vectrex or the controller
- ❑ 100% compatible with existing Vectrex controllers and Vectrex compatible controllers
- ❑ Onboard microchip offers auto fire mode and normal mode without requiring removal of the dongle.
- ❑ Professionally produced PCB and reduced component count for increased reliability
- ❑ One year guarantee

Benefits:

- ❑ Reduces wear and tear, not only on the controller but also on your finger!
- ❑ Brings back new life to favourite games – The game enemy is no longer invincible

SETUP

- I. Ensure power is switched off to the Vectrex.
- II. If plugged in, remove the game controller plug from the Vectrex 1st Player Socket.
- III. Insert the game controller plug into the AutoFire dongle socket (See figure 1).
- IV. Insert the dongle into the 1st Player Socket (see figure 2)



Fig. 1



Fig. 2

MODE OF OPERATION

The AutoFire dongle employs an embedded microchip to allow selection of two operating modes.

❑ Auto Fire

This is the default operation and causes a succession of bullets/rockets/bombs to be continuously fired whenever the fire button is pressed down.

❑ Original Mode

The original mode enables the Vectrex controller to function without auto fire.

This mode is selectable by pressing down the fire button at the same time as when the Vectrex is powered up. This mode is useful for games that don't benefit from auto fire mode e.g. Pole Position. The advantage of this mode is that it is not necessary to physically remove the AutoFire dongle to resume standard game controller operation. This "Original" mode of operation will continue until the Vectrex is powered off.

DISCLAIMER

Whilst every care has been taken in the production and testing of the AutoFire dongle, VectrexMad! Productions make no warranties about the information given, and cannot be held responsible for any damage caused to hardware. **UNDER NO CIRCUMSTANCES SHOULD THE AUTOFIRE DONGLE BE PLUGGED IN TO HARDWARE OTHER THAN THE MB/GCE VECTREX TOGETHER WITH ASSOCIATED GAME CONTROLLERS.**

WARRANTY

This product is guaranteed for one year from the date of purchase. The postal costs to return the AutoFire dongle to VectrexMad! Productions for the repair or replacement are to be paid by the sender. If problems are experienced with the use of the AutoFire dongle please contact VectrexMad Productions first.

CONTACT

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 VectrexMad! Productions